

PROFILE

Software Engineer and Student driven to make great apps that delight users and deliver exceptional value to my clients

EXPERIENCE

Freelance Full Stack Software Engineer — 2019-Present

Built an enterprise SaaS application that enables businesses to keep track of their goals and current tasks— *Business Goals / Church Goals*

Created an Apple platform app to help consumers with cooking, grocery shopping, and recipe management— *SimpleRecipes*

iOS Team Author; raywenderlich.com — 2020-Present

Published four in-depth tutorials on Apple platform development

Tech Editor on *iOS App Distribution & Best Practices* book

Children's Tech Manager; Bayside Church — 2017-2018

Trained volunteers to use presentation computer software, as well as sound and lighting equipment

Provided specialized input for computer hardware upgrades to better operate day-to-day

EDUCATION

Sierra College; Rocklin, CA — Computer Science, 2019-Present

3.01 GPA

Western Sierra Collegiate Academy; Rocklin, CA — August 2015- June 2019

Taught and mentored introductory students in Exploring Computer Science class on HTML, CSS, and JavaScript

Tutored advanced students as a Teacher Assistant in the Advanced Computer Science class

SKILLS

Proficient In

iOS & Apple platform engineering (including Swift, SwiftUI, and basic Objective-C)

REST API design

MySQL, MongoDB, and Redis

AWS S3, CloudFront, ACM, SES, Lambda

NodeJS, ReactJS, Nginx

Linux system administration (CentOS)

AWARDS

WWDC18 Scholarship Winner — 2018

Awarded one of 350 WWDC18 Scholarships by Apple

Applicants were tasked with creating an interactive “Swift Playground”, a platform for building software prototypes and learning how to code in Swift

Built a course that introduced users to the Swift language & implemented many accessibility features

CodeWars Winner — 2017, 2019

First place winner in School-sponsored “CodeWars” programming competition at Hewlett Packard Enterprise in Roseville in 2017, and third place winner in 2019